

BISPHER — Cosmic Energy Vault — Pitch Deck

Bite-size on-chain game on Base. Daily Cosmic Vault, FRAG points, social quests, ERC-1155 progression.

Problem & Opportunity

On-chain apps struggle with activation & retention. Daily loops that are simple, verifiable, and shareable are scarce.

Solution / Product

- 5-second loop: open vault → earn FRAG points → upgrade Guardians/Portals
- Visible on-chain state via ERC-1155 SBT-like progression

Traction (Test Cohort — Sepolia)

Metric | Value

DAU (7d avg) | 182

Vaults/day | 263 (~1.45/user)

Verify rate | 29%

D1 retention | 32%

How it works (Under the hood)

- ERC-1155 SBT-like progression (non-transferable points)
- Voucher-based claims; server-side verify
- Base infra; anti-fraud basics

Economy

- FRAG points are sinks-only (upgrades, re-opens, future crafting)
- Points are separate from investable token (\$BISPHER) planned at TGE

Market & Positioning

- Consumer on-chain growth on Base
- Snackable gaming vs. click-to-earn
- Moat: short-loop + visible progress

Go-to-Market

- Farcaster Frames, Zealy/Galxe
- Base collabs, KOLs
- Funnel: view → connect → vault → quests

Roadmap (90 days)

- Quest API, PWA, crafting
- Content cadence
- TGE & liquidity

Team & Advisors

Builder/operator background; advisors in gaming & growth.

The Raise

Instrument | Target | Notes

SAFE + Token Warrant (or SAFT) | 300k|*Warranttargetsfuture*BISPHER token at TGE

Call to Action

Request data-room access · invest@bugiugan-sphere.io · bugiugan-sphere.io/investors