

BISPHER — Cosmic Energy Vault — One-pager

What: A bite-size on-chain game on Base. Open the Cosmic Vault daily to earn **FRAG points** (100-2000), complete social quests, and level up Guardians/Portals (ERC-1155 SBT-like).

FRAG are **non-transferable progression points** used for upgrades and re-opens. They are **not** the investable token.

Why now: On-chain consumer apps need a fast, sticky daily loop; BISPHER compresses play + progress into 5 seconds with visible on-chain state.

Traction (Test Cohort — Base Sepolia)

- DAU (7d avg): ~182
- Vaults/day: ~263 (~1.45/user)
- Social task verify rate: 29%
- D1 retention: 32%

Product

- Daily on-chain vault → randomized FRAG point drops (100-2000)
- Social quest rail (follow/like/RT/comment) with server verify
- ERC-1155 SBT-like progression; leaderboard; upgrades for Guardians/Portals

Economy

- FRAG points as sinks: upgrades, re-opens, crafting (future)
- Points are non-transferable; separate from future \$BISPHER token

Go-to-market

- Farcaster Frames (/base, /gaming)
- Zealy/Galxe quests
- Base ecosystem collabs
- Weekly Spaces + short-form clips

Round details

Instrument | Target | Structure

SAFE + Token Warrant (or SAFT) | 300k *pre – seed* | *Tokenwarrantreferencesfuture* BISPHER at TGE (not FRAG points)

Contact

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