

BISPHER — Cosmic Energy Vault — Litepaper

1. Overview

BISPHER is a bite-size on-chain game on Base. Players open a daily Cosmic Vault to earn FRAG points (100–2000), complete social quests, and level up Guardians/Portals. The loop is fast, sticky, and verifiable on-chain.

2. Mechanics

- Daily vault with randomized rewards (100–2000 FRAG points)
- Social quest verification (server-side)
- ERC-1155 SBT-like progression; leaderboard; upgrades

3. Points vs. Token

- FRAG = non-transferable points (progression currency)
- Future \$BISPHER = investable token at TGE (separate instrument)
- No presale of FRAG points; investors reference \$BISPHER via warrant/SAFT

4. Planned \$BISPHER (Illustrative)

Illustrative allocation subject to change; final tokenomics will be released pre-TGE.

Allocation (illustrative) | % | Vesting (illustrative)

Investors | 10% | 12m cliff + 24m linear

Team | 18% | 12m cliff + 36m linear

Treasury | 32% | Programmatic

Ecosystem/Rewards | 30% | Programmatic

Liquidity | 10% | At TGE + ops

5. Architecture

- Smart contracts: ERC-1155 SBT-like for points; voucher/claim
- Off-chain verify; Quest API (planned)
- Media hosting via HTTPS (IPFS optional later)

6. Roadmap & Governance

- Next 90 days: Quest API, PWA, crafting, TGE
- 12 months: content cadence, economy tuning, light governance

Appendix: Test Cohort Metrics

- DAU (7d avg): ~182
- Vaults/day: ~263 (~1.45/user)
- Verify rate: 29%
- D1 retention: 32%